



FFMP: Forced FFG

Keeping Forced FFG w/o any RFC FFG

OB7.2-
OB8.2

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If your site receives absolutely NO RFC-issued FFG, and you want to make use of FFMP's Forced FFG ability, please read, then follow these instructions:

1. Run the Forced FFG GUI as any user on any machine. If you want your forced values to be **perpetual**, be sure to provide an expiration of "**0**". See the *Forced FFG GUI User's Guide* for details on how to use it.
ForcedFFG.tcl
2. Set the definition for 'regular' FFG by clicking on the "FF" button in Guardian and defining the FFG expiration as "18000".
3. For each radar that FFMP 'sees' (listed in the file /data/fxa/tstorm/FFMPPradarToCWA.txt), you need to do the following:
cd /data/fxa/radar/XXXX/ffmp
cp FFG1hrOverride.dat FFG1hr.dat
where XXXX is the 4-letter radar ID. Don't worry – the file that you just made the 'regular' FFG will still be overridden by your forced values.
4. Ensure you do not have any local purge settings that affect FFMP. You may want to check the file /data/fxa/customFiles/localPurgeInfo.txt to see if it has any entries related to FFMP. None are needed.
5. Re-start any D-2Ds that had FFMP loaded on it.

NOTE: Yes – this is a work-around. This will behave better in FFMP Advanced (targeted for OB8.3).