

Number: 63 Date Entered: 03/14/08 Operation Mode: Non-Operational

Entered by: Rega, Mike Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V)
Reference:

Summary: WarnGen menu item selection

Workaround:

Subsystem: Operations
Subsys CAVE

Components: Estimate: Target Release

Build: Target Release

Date:

Source Files:

Found by: Rega, Mike Date Found: 03/14/08

Software Version: TO8

Description: When selecting items from the WarnGen menus "basis for warning", "threat", "call to action", the Windows

method of selecting items must be used. To select more than one menu item, the <SHIFT> or <CTRL> key must be used with mouse button #1. This is a variance from AWIPS I where any number of items can be

selected just by clicking on mouse button #1.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test nhda

Environment:

Created By: Rega, Mike

Date Created:03/14/08 01:49 PMCreation Method:Add TTR windowModified By:Rega, Mike

Date Modified: 03/14/08 01:49 PM



Number: 81 Date Entered: 03/17/08 Operation Mode: Non-Operational

Entered by: Cheatwood, Leigh Frequency:

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V)
Reference:

Summary: Text Workstation and WarnGen

Workaround:

Subsystem: System
Subsys CAVE
Components:

Estimate: Target Release

Build:

Target Release Date:

Source Files:

Found by: Cheatwood, Leigh Date Found: 03/17/08

Software Version: TO8

Description: In order for WarnGen to work properly, one must start the Text Workstation from the CAVE menu on the

CAVE toolbar first before starting WarnGen. Otherwise when one hits the "Create Text" button on WarnGen, nothing happens. Unlike in AWIPS D2D, the Text Workstation does not come up automatically when the

"Create Text" button is selected in WarnGen.

An additional issue is the following:

When the Text Workstation is open and one selects the "Create Text" button on Warngen, an additional Text

Workstation window opens.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test GSD

Environment:

Created By: Cheatwood, Leigh
Date Created: 03/17/08 08:06 PM
Creation Method: Add TTR window
Modified By: Cheatwood, Leigh
Date Modified: 04/17/08 04:02 PM



Number: 99 Date Entered: 04/07/08 Operation Mode: WFO CONUS

Entered by: Williams, James Frequency:

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Not applicable

Verification (V&V)
Reference:

Summary: Enterprise installation of CAVE: Xserver configuration on LX workstations

Workaround:

Subsystem: System
Subsys CAVE
Components:

Estimate: Target Release

Target Release

Date:

Build:

Source Files:

Found by: Williams, James Date Found: 04/07/08

Software Version: TO8

Description: This TTR is related to TTR #96 (which calls for

"ability to launch multiple CAVE instances

per LX workstation").

At present, in AWIPS I, each of the three monitors on an LX workstation acts independently of the others. That is, the Xserver operates in non-Xinerama mode in which GUI applications launched in one screen cannot be moved

to either of the other two screens.

CAVE contains menu items that permit new CAVE windows to be launched from a running CAVE instance (via CAVE -> New -> Window). (However, note that using two or more CAVE windows simultaneously on a single workstation in TO8 is not supported and that is the subject of TTR #96.) Given this capability in CAVE and the fact that Raytheon Omaha is running multi-head workstations using Xinerama (which creates one large contiguous screen spanning multiple heads, thereby permitting one to pull windows from one monitor to any other on the workstation), we need architecture information regarding the configuration of the screens on LX workstations for AWIPS II. There are pros and cons to running Xinerama. Will AWIPS II implement Xinerama on the LX workstations?

Capture File:

None available

Capture
Filename and
Date Sent:
Computer
Config:

Location / Test Environment:

Created By: Williams, James
Date Created: 04/07/08 01:10 PM
Creation Method: Add TTR window
Modified By: Williams, James
Date Modified: 04/07/08 01:10 PM



Operation Mode: Non-Operational Number: 115 Date Entered: 04/25/08

> Entered by: Rega, Mike Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V) Reference:

TO8 WarnGen button location and color Summary:

Workaround:

Subsystem: Operations CAVE Subsys

Components: Estimate: **Target Release**

Build:

Target Release

Date:

Source Files:

Found by: Rega, Mike Date Found: 04/25/08

Software Version: TO8

Description: On some workstations, the CAVE WarnGen button appears in a different location. The WarnGen button

should always be anchored at the far upper right edge of the CAVE window (as in AWIPS I). Also, the entire

WarnGen button must be bright yellow (as in AWIPS I).

In CAVE, the WarnGen button is at the end of the tools items (the second row of selections). In D2D, the WarnGen button is at the end of the application items (the first row of selections). The WarnGen button

should be moved up with the application items.

WarnGen is one of the most important AWIPS applications and forecasters should not have to search for the

WarnGen button.

See attachments showing the D2D and CAVE displays.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test **Environment:** Attachments:

> 0425menuAl.png 0425menuAII.png

Created By: Rega, Mike

04/25/08 01:31 PM Date Created: Creation Method: Add TTR window Modified By: Rega, Mike **Date Modified:** 04/30/08 08:41 PM



Number: 129 Date Entered: 05/01/08 Operation Mode: Non-Operational

Entered by: Rega, Mike Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V)
Reference:

Summary: TO8 Open Perspective Tool in CAVE

Workaround:

Subsystem: Operations
Subsys CAVE

Components: Estimate: Target Release

Build: Target Release

Date:

Source Files:

Found by: Rega, Mike Date Found: 05/01/08

Software Version: TO8

Description: CAVE has the same "3 pane" and "5 pane" layout buttons in the tool section as on D2D. These work in the

same manner as in D2D. CAVE also contains an extra icon on the tools line labeled "Open Perspective". This

seems to function as a pane layout tool with the following options:

alerts collaboration D2D 3 pane D2D 5 pane GFE hydro

Using each option opens a new icon in the tools area. Using the "3 pane" or "5 pane" options result in

duplicate "3 pane" and "5 pane" buttons on CAVE.

The "open perspective" looks like a new tool which may be useful. It is a variance from D2D.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test Environment:

Created By: Rega, Mike

Date Created: 05/01/08 08:02 PM Creation Method: Add TTR window Modified By: Rega, Mike

Date Modified: 05/02/08 01:05 PM



Number: 130 Date Entered: 05/02/08 Operation Mode: Non-Operational

Entered by: Rega, Mike Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect Verification (V&V)

Reference:

Summary: TO8 CAVE tool menu

Workaround:

Subsystem: Operations
Subsys CAVE

Components: Estimate: Target Release

Target Release

Build: Targe Date:

Source Files:

Found by: Rega, Mike Date Found: 05/02/08

Software Version: TO8

Description: The CAVE tool area (second row of buttons with the map scale, clear, move forward or back in time, etc.)

has some features different than D2D. Each section of the tools area has a docking feature allowing you to move the icons. The tools area can be re-arranged to consist of more than one row of buttons. The "valid

time seq" button can be covered by other buttons. This is a variance.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test Environment:

Created By: Rega, Mike

Date Created:05/02/08 12:55 PMCreation Method:Add TTR windowModified By:Rega, Mike

Date Modified: 05/02/08 02:02 PM



Number: 131 Date Entered: 05/02/08 Operation Mode: Non-Operational

Entered by: Rega, Mike Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V)
Reference:

Summary: TO8 CAVE Renderable Editor Input

Workaround:

Subsystem: Operations
Subsys CAVE

Components: Estimate: Target Release

Build: Target Release

Date:

Source Files:

Found by: Rega, Mike Date Found: 05/02/08

Software Version: TO8

Description: CAVE has a new "Map" button in the tools area titled "Renderable Editor Input." The function of this button is

not clear and it needs to be documented. If you use MB#1 to double click, one large pane appears on CAVE and the other panes shrink to icons along the left edge. MB#3 provides a menu with the following items:

move size minimize maximize close close others close all

new editor - opens a large new emply pane and adds a new "map" button

This is a variance.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test Environment:

Created By: Rega, Mike

Date Created: 05/02/08 01:03 PM
Creation Method: Add TTR window
Modified By: Rega, Mike
Date Modified: 05/02/08 02:07 PM

 $file://C:\DOCUME~1\PICKAR~1\LOCALS~1\Temp\TTfXXXXdaBe76.html$



Number: 132 Date Entered: 05/02/08 Operation Mode: Non-Operational

Entered by: Rega, Mike Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V)
Reference:

Summary: TO8 "CAVE" tools button

Workaround:

Subsystem: Operations
Subsys CAVE

Components: Estimate: Target Release

Build:

Target Release

Date:

Source Files:

Found by: Rega, Mike Date Found: 05/02/08

Software Version: TO8

Description: The left most button in the CAVE row of application options (top row of buttons) is a new "CAVE" button with

some potentially useful items: New (window, text workstation, etc)

Browser Classic Import File Procedures Training Edit Plot Model

Preferences (workstation mode, localization, connectivity, etc)

Exit

It may be logical to move this button to the tools section of the menu. This is a variance.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test Environment:

Created By: Rega, Mike

Date Created: 05/02/08 01:11 PM

Creation Method: Add TTR window Modified By: Rega, Mike

Date Modified: 05/02/08 02:10 PM



Number: 133 Date Entered: 05/02/08 Operation Mode: Non-Operational

Entered by: Rega, Mike Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V)
Reference:

Summary: TO8 CAVE new pan and zoom buttons

Workaround:

Subsystem: Operations
Subsys CAVE

Components: Estimate: Target Release

Build: Target Release

Date:

Source Files:

Found by: Rega, Mike Date Found: 05/02/08

Software Version: TO8

Description: CAVE contains new pan and zoom buttons that are not on D2D. In CAVE you can use MB1 to pan and use

MB2 to zoom in the same manner as in D2D. MB3 provides a menu with a zoom option containing discrete zoom levels as in D2D. The CAVE pan and zoom buttons appear to be redundant. Using them seems to have

no impact. This is a variance.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test Environment:

Created By: Rega, Mike

Date Created:05/02/08 02:14 PMCreation Method:Add TTR windowModified By:Rega, Mike

Date Modified: 05/02/08 02:17 PM



Number: 134 Date Entered: 05/02/08 Operation Mode: Non-Operational

Entered by: Rega, Mike Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V)
Reference:

Summary: TO8 CAVE loop and image buttons

Workaround:

Subsystem: Operations
Subsys CAVE

Components: Estimate: Target Release

Build: Target Release

Date:

Source Files:

Found by: Rega, Mike Date Found: 05/02/08

Software Version: TO8

Description: The order of loop and image buttons is different on CAVE compared to D2D. The titles of the loop buttons are

also different. The same icons are used in both CAVE and D2D.

The D2D order is (left to right):

Toogle Looping

Toogle Image Combination

Loop Properties Image Properties

The CAVE oder is (left to right):

Loop Loop Control

Toogle Image Combination

Image Properties

This is a variance. None available

Capture File:
Capture
Filename and
Date Sent:
Computer
Config:
Location / Test

Environment:

Created By: Rega, Mike

Date Created: 05/02/08 02:23 PM

Creation Method: Add TTR window

Modified By: Rega, Mike

Date Modified: 05/02/08 02:29 PM



Date Entered: 05/14/08 **Operation Mode: WFO CONUS** Number: 153

Entered by: Roberts, Woody Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V) Reference:

Summary: 5-Pane and 3-Pane unusable if main pain deleted

Workaround:

Subsystem: Operations CAVE Subsys

Components: Estimate: **Target Release**

Build:

Target Release

Date:

Source Files:

Found by: Roberts, Woody Date Found: 05/14/08

Software Version: TO8

Description: (First reported by Susan Williams)

If you delete the "Map" part of the main pane in 3-pane mode, it is replaced with unusable gray space. This also affects the main panel in the 5-panel tab making it also gray and unusable. Products can no longer be selected, panes swapped, etc.. You get the same behavior if you delete the main pane

from the 5-pane display. The main pain on the 3-pane tab goes gray and is unusable.

The only way to correct the problem is to exit/restart CAVE.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test GFE/2950's and HP XW workstation

Environment:

Created By: Roberts, Woody **Date Created:** 05/14/08 10:05 PM Creation Method: Add TTR window Modified By: Roberts, Woody Date Modified: 05/14/08 10:32 PM



Number: 162 Date Entered: 05/16/08 Operation Mode: WFO CONUS

Entered by: Roberts, Woody Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Defect

Verification (V&V)
Reference:

Summary: WFO Scale uses incorrect map projection

Workaround:

Subsystem: Operations
Subsys CAVE

Components: Estimate: Target Release

Build: Target Release

Date:

Source Files:

Found by: Roberts, Woody Date Found: 05/16/08

Software Version: TO8

Description: WFO scale is using Lambert Conformal map projection - See line 11 in WFO.xml:

<crs>PROJCS["Lambert Conformal (SP: 25.0/s5/0, Origin: -95.0)" ,

WFO scale needs to be on Local Stereographic.

It is possible to change to the correct map projection using the CAVE > New > Map Projection....

but Local Stereographic needs to be the default so north is up.

See http://fxa.noaa.gov/AWIPSII/index.html > 3. How-To Documents > # Site Localization Creation

for steps to relocalize.

Note: this isn't obvious using the koax localization since it is near the center of the CONUS

but is apparent when you relocalize to a different location

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test GSD/ 2950's and HP XW workstation

Environment:

Created By: Roberts, Woody
Date Created: 05/16/08 01:12 PM
Creation Method: Add TTR window
Modified By: Roberts, Woody
Date Modified: 05/16/08 11:29 PM



Number: 163 Date Entered: 05/16/08 Operation Mode: WFO CONUS

Entered by: Roberts, Woody Frequency: Always

Status: Init, not assigned Impact:

Type of Usage: Validation and Priority: Type of Issue: Modification

Verification (V&V)
Reference:

Summary: Space for main pane reduced 12% from D2D to CAVE

Workaround:

Subsystem:SystemSubsysCAVE

Components: Estimate: Target Release

Target Release

Date:

Build:

Source Files:

Found by: Roberts, Woody Date Found: 05/16/08

Software Version: TO8

Description: The area of the main pane has been reduced 12% - the D2D main pane is ~11" by 10.5";

almost square in order to optimize viewing of local 88D data on the WFO scale.

CAVE has added additional menu lines (a lot of which is empty space) that has reduced the

vertical dimension of the main pane by over an inch.

Capture File: None available

Capture Filename and Date Sent: Computer Config:

Location / Test GSD/2950's and HP XW workstation

Environment:

Created By: Roberts, Woody

Date Created: 05/16/08 01:27 PM

Creation Method: Add TTR window

Modified By: Roberts, Woody

Date Modified: 05/16/08 01:27 PM